

Career Objective

Enthusiastic and eager to learn, I aim to contribute my skills and grow in a challenging role while gaining valuable experience.

Academic Details

Course	School/College	University/Board	Year of Passing	CGPA
Bachelor of Technology (B.Tech)	Srinivasa Institute of Engineering and Technology, Cheyyeru	Jawaharlal Nehru Technological University,Kakinada	2023	6.81
Intermediate	Aditya Junior College, Amalapuram	Board of Intermediate Education, Andhra Pradesh	2019	9.21
SSC	Narayana e-techno School, Amalapuram	Board of Secondary Education, Andhra Pradesh	2017	8.7

Technical Skills

- Programming Languages: C, C++, Embedded c
- Operating System: Windows, Linux
- Protocols: UART|SPI|I2C

Projects

Academic Project:

Title : AADHAR Based Fingerprint Voting Machine

Role :Team player

Description : •To enhance the security and integrity of the electoral process by integrating biometric Authentication with AADHAR database.

- Prevents fraudulent voting ensuring accurate voter identification.

Vector Project:

Title : Password Authenticated Touch Screen Based Device Control System

Role : Team player

Description: •Design and implement a secure device control system using a touch screen interface.

- Achieve a 98% or higher success rate in controlling devices through the touch screen.

Mini Project:

- Implemented half duplex and full duplex communication between two processes using FIFO.
- Implemented bank application in C++.

Certifications

- Embedded Systems: Completed Advanced Course in Embedded Systems from VECTOR INDIA PRIVATE LIMITED,Hyderabad,Telangana.

Languages Known

- Telugu
- English

Soft Skills

- Time management
- Organized
- Dedicated

Hobbies

- Browsing net
- Travelling